

# Lineare Algebra Zusammenfassung

Normalize a vector:

Divide every component by the length of the vector, denoted as  $|v|$  or  $\|v\|$

Perpendicular:

two vectors are perpendicular if the dot product is 0

angle between vectors

$$\theta = \arccos \frac{\vec{v} \cdot \vec{u}}{|v| |u|}$$

Vector Multiplication:

$$\vec{v} \cdot \vec{u} = \begin{pmatrix} v_1 \cdot u_1 \\ v_2 \cdot u_2 \\ \vdots \\ v_n \cdot u_n \end{pmatrix}$$

Unit vector

vector is a unit vector if length = 1

# Matrices

$m \times n$  Matrix

no. rows  $\swarrow$   
no. columns  $\searrow$

## row echelon form

Leading 1's, no numbers below

$$\begin{pmatrix} 1 & x & x \\ 0 & 1 & x \\ 0 & 0 & 1 \end{pmatrix}$$

## row reduced form

row echelon form but also no numbers above.

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

## Matrix Multiplication:

$$U \cdot U = \begin{pmatrix} U_{11} & U_{12} & U_{13} \\ U_{21} & U_{22} & U_{23} \\ U_{31} & U_{32} & U_{33} \end{pmatrix} \cdot \begin{pmatrix} U_{11} & U_{12} \\ U_{21} & U_{22} \\ U_{31} & U_{32} \end{pmatrix}$$

$$= \begin{pmatrix} U_{11} \cdot U_{11} + U_{12} \cdot U_{21} + U_{13} \cdot U_{31} & U_{11} \cdot U_{12} + U_{12} \cdot U_{22} + U_{13} \cdot U_{32} \\ U_{21} \cdot U_{11} + U_{22} \cdot U_{21} + U_{23} \cdot U_{31} & U_{21} \cdot U_{12} + U_{22} \cdot U_{22} + U_{23} \cdot U_{32} \\ U_{31} \cdot U_{11} + U_{32} \cdot U_{21} + U_{33} \cdot U_{31} & U_{31} \cdot U_{12} + U_{32} \cdot U_{22} + U_{33} \cdot U_{32} \end{pmatrix}$$

number of columns of  $U$  has to match the number of rows of  $U$

$$\begin{pmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} b \end{pmatrix} \Rightarrow \text{see as } \begin{matrix} x_1 \cdot \text{column 1} \\ x_2 \cdot \text{column 2} \\ x_3 \cdot \text{column 3} \end{matrix}$$

## Inverse

A Matrix is invertible if Determinant is  $\neq 0$

Solving linear equation with Inverse

$$Ax = b \quad \Rightarrow \quad x = A^{-1} \cdot b$$

## Elementary Matrix

This a matrix of a single elementary row operation

starting from the Identity Matrix  $\begin{pmatrix} 1 & 0 \\ 0 & 2 \end{pmatrix} = r_2 \cdot 2$

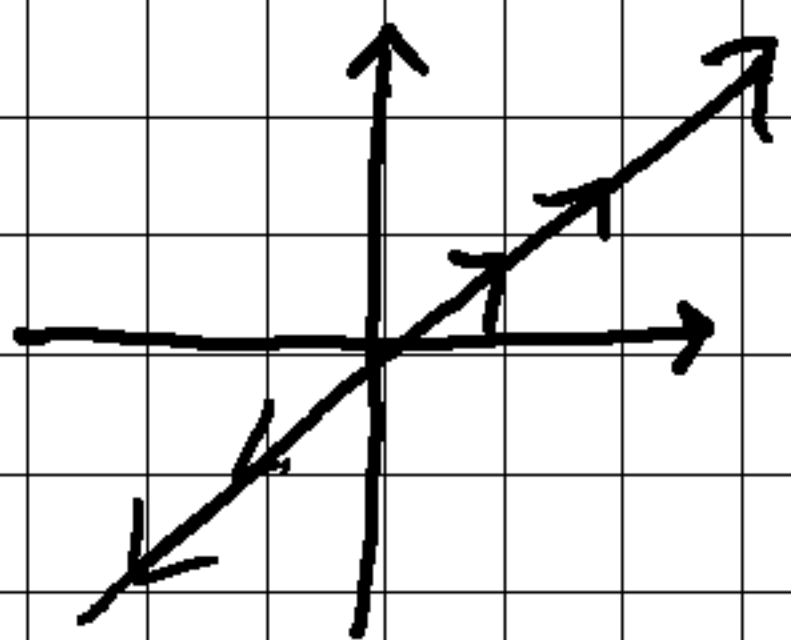
## Product of elementary Matrices

multiple elementary row operations

$$\begin{pmatrix} 1 & 1 \\ 0 & 2 \end{pmatrix} = \begin{matrix} r_1 + r_2 \\ r_2 \cdot 2 \end{matrix}$$

## Subspace

Subspace  $\rightarrow$  vector space inside another vector space



$\rightarrow$  Line in  $\mathbb{R}^2$  through zero vector

every subspace has to contain the zero vector because you have to be allowed to multiply by 0.

### Subspaces of $\mathbb{R}^2$

- ① all of  $\mathbb{R}^2$
- ② any line through  $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$
- ③ zero vector only ( $\mathbb{Z}$ )

### Subspaces of $\mathbb{R}^3$

- ① all of  $\mathbb{R}^3$
- ② a plane through  $\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$
- ③ a line through  $\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$
- ④ zero vector only

## Column Space

The column space contains all linear combinations of the columns.

**Nullspace** ( $N(A)$ ) also called **kernel**

The nullspace contains all combination of all solutions of  $Ax = 0$ . The number of solutions is equal to the number of free variables of the system of equations.

The number of free variables is the number of unknowns, the number of columns, minus the rank.

$$\Rightarrow n - r = \text{no. of free variables} = \text{nullity of matrix}$$

## **Nullity of a Matrix**

$$n - r = \text{nullity of } A$$

no. of columns of A  
rank of A

## **Rank of a Matrix**

The Rank of a Matrix is the number of linearly independent rows or columns in the matrix  
(number of pivots)

# Independence / Dependence

Vectors are independent if no combination gives the zero vector (except the zero combination)

$$c_1 x_1 + c_2 x_2 + \dots + c_n x_n \neq 0 \quad (\text{except if all } c\text{'s are } 0)$$

↳ if one of the vectors is the zero vector they are always dependent, because n. zero vector remains the zero-vector.

They are independent if nullspace of  $A$  is  $\left\{ \begin{array}{c} \text{zero} \\ \text{vector} \end{array} \right\}$   
↳ rank =  $n$  (no free variables)

They are dependent if  $Ac = 0$  for any non-zero  $c$   
↳ rank  $< n$  (there are free variables)

## Spanning a space

Vectors span a space means:

The space consists of all combination of those vectors.

## Basis of vector space

Basis for a vector space is a sequence of vectors with 2 properties.

- ① They are independent
- ② They span the space

Given a space, every basis for said space has the same no. of vectors.

~ this is the dimension of the space

## Dimension of a space

The number of vectors of a basis for a space is called the dimension of the space.

## Four fundamental subspaces

- ① column space  $C(A)$
- ② Null space  $N(A)$
- ③ Row space all combination of rows of  $A$   
= all combination of columns of  $A^T$   
=  $C(A^T)$
- ④ Null space of  $A^T = N(A^T)$   
↳ left null space

## Orthogonal vectors

$n$  vectors are orthogonal, if the dot product is 0

Two subspaces of a given space are orthogonal, if all the vectors of the two subspaces are perpendicular to each other.

If two subspaces intersect in any non-zero vector the two subspaces are not orthogonal

the row space is orthogonal to the nullspace

the column space is orthogonal to the left nullspace ( $N(A^T)$ )

orthogonal subspaces are each others orthogonal complement



# Projection

If  $Ax = b$  has no solution, we find the solution with the smallest possible error

$\Rightarrow$  we multiply both sides with  $A^T$

$$\Rightarrow A^T A \hat{x} = A^T b$$

$$\Rightarrow \hat{x} = (A^T A)^{-1} A^T b$$

# Projection Matrix P

$$P = A \hat{x} = A (A^T A)^{-1} A^T$$

P is symmetric  $\Rightarrow$   $P = P^T$   
also  $P^2 = P$

$$\text{Proj. Matrix} = \underline{A (A^T A)^{-1} A^T}$$

$$P_{\text{projection}} = P b = A (A^T A)^{-1} A^T \cdot b$$

$\Downarrow$

if  $b$  is in the column space, then  $Pb = b$

$$\hookrightarrow Pb = A (A^T A)^{-1} A^T \cdot \underbrace{b}_{Ax} = A \underbrace{(A^T A)^{-1} A^T}_{= I} Ax = Ax = b$$

if  $b$  is  $\perp$  to the column space, then  $Pb = 0$

$\hookrightarrow b$  is in the nullspace so  $Pb$  is automatically 0

# Determinants

2x2 Matrix :  $a_{11} \cdot a_{22} - a_{12} a_{21}$

3x3 Matrix :  $\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$   $\begin{matrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ a_{31} & a_{32} \end{matrix}$

3 rechts diagonalen addiert  
-  
3 links diagonalen subtrahiert

## Cofactor expansion

• optimale Reihe auswählen (möglichst viel 0en)

$$C_{ij} = M_{ij}$$

$$\det(A) = a_{i1} \cdot C_{i1} + a_{i2} \cdot C_{i2} + \dots + a_{in} \cdot C_{in}$$

$$C_{ij} = (-1)^{i+j} \cdot \det(A_{ij})$$

Reihe  $\swarrow$  spalte  $\searrow$

$A_{ij}$  = Matrix ohne Zeile i und ohne Spalte j

## Cramer's Rule

$$A \cdot x = b$$

$$x_1 = \frac{\det A}{\det A_{x_1}}$$

$\Rightarrow A_{x_1}$  = A aber erste Spalte (x-wert) ersetzt durch b

$$x_2 = \frac{\det A}{\det A_{x_2}}$$

$\Rightarrow A_{x_2}$  = A ohne Spalte 2 (y-werte) ersetzt durch b

$$x_3 = \frac{\det A}{\det A_{x_3}}$$

$\Rightarrow A_{x_3}$  = A ohne Spalte 3 (z-werte) ersetzt durch b

Z.B.  $\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 4 \\ 5 \\ 6 \end{pmatrix} \Rightarrow A_{x_1} = \begin{pmatrix} 4 & 2 & 3 \\ 5 & 5 & 6 \\ 6 & 8 & 9 \end{pmatrix}$

Adjugate Matrix  
→ Matrix of cofactors  $\begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \\ \vdots & \vdots \end{pmatrix}$

## Determinant by Gauss elimination

- Compute row reduced form

↳ on row exchange  $\det(A) = -\det(A)$

- multiply elements of main diagonal =  $\det(A)$

## Eigenvalues

existiert nur für quadrat Matrizen

Eigenvalues  $\lambda_n$  of  $A =$

Hauptdiagonale einer Matrix alle Elemente  $-\lambda$

↳ Determinante  $\stackrel{!}{=} 0 \Rightarrow \lambda$  berechnen

↳ Det berechnung mit  $\det=0$   
wird  $\lambda$  eingesetzt

↳ Tipp: häufig ist Element  
der Hauptdiagonale oder 0  
eine Lösung

$\Rightarrow$  Kontrolle  $\rightarrow$  Summe der Hauptdiagonale = Summe der Eigenvalues

## Eigen vectors

EV zu  $\lambda_1 \Rightarrow$  Gleichungssystem lösen von

$A \rightarrow$  Hauptdiagonale  $-\lambda_1 \begin{pmatrix} a_{11}-\lambda & a_{12} \\ a_{21} & a_{22}-\lambda \end{pmatrix}$

$\Rightarrow$  row reduce

↳ Parameter für 0 Reihe definieren

↳ auflösen

↳ Parameter ausklammern = EV

## Diagonalisierung

↳ Transformation zu Dreiecksmatrix

$$S^{-1}AS = D, \quad A = SDS^{-1}$$

D = Matrix mit der Hauptdiagonale = den Eigenvalues von A

S = Matrix der Eigenvektors von A (Reihenfolge gleich wie bei D)

## Similarity

2 Matrices are similar if  $\det(A) = \det(B)$

## Linear Transformations

Transformation Matrix

Transforms vectors from one Basis to another

↳ perform some row operation on both matrices bring 1 to I  
→ resulting matrix is the Transformation matrix